

# OTTI Update: Synthetic Test and Training Capability



**Col Nick Yates**  
**HAF/ A3TI**

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**Integrity | Service | Excellence**



We must contribute to the Joint Warfighting Concept, enabled by Joint All-Domain Command and Control, and place capability in warfighters' hands faster- through innovation, experimentation and rapid prototyping, and a collaborative approach with our service and industry teammates.

GEN CHARLES Q. BROWN, JR.  
AIR FORCE CHIEF OF STAFF

*Accelerate Change or Lose, Aug 2020*



U.S. AIR FORCE

## *The Readiness Challenge*



***Air Force capabilities and the capabilities of our potential adversaries are advancing at a rate which challenges our ability to provide realistic and relevant operational training.***

**The Air Force requires a robust synthetic test and training capability, which enables realistic and high-fidelity test and training in a seamless and connected virtual environment. This capability must cross multiple generations of aircraft and associated training systems.**

**Airmen will Fight like they Train**



# OTTI Priorities and Progress

Priority	Progress and Efforts	Remarks
Level 4 Synthetic Capability	<ul style="list-style-type: none"> <li>Funded in FY22 to kickstart effort; expecting substantial funding in the FYDP</li> </ul>	<ul style="list-style-type: none"> <li>AFLCMC/XA moving out aggressively, but effort requires significant industry participation</li> </ul>
NTTR and JPARC to Level 4	<ul style="list-style-type: none"> <li>Will field ARTS v1 and ARTS v2 at NTTR; prioritizing ARTS v3</li> </ul>	<ul style="list-style-type: none"> <li>NTTR/JPARC projected to Level 4</li> </ul>
Six PTRs to Level 3	<ul style="list-style-type: none"> <li>ARTS V2s are funded for the six PTRs</li> </ul>	<ul style="list-style-type: none"> <li>Current funding supports Level 3</li> </ul>
VTTC to Level 4+	<ul style="list-style-type: none"> <li>Continuing to populate the facility</li> </ul>	
Optimize Airspace	<ul style="list-style-type: none"> <li>Working dynamic airspace test cases with FAA</li> </ul>	<ul style="list-style-type: none"> <li>Secured funding for dynamic airspace test cases</li> </ul>
Tailored ADAIR	<ul style="list-style-type: none"> <li>Working with ACC to define requirement in terms of both quality and quantity and to synchronize current initiatives</li> <li>ADAIR-UX</li> </ul>	<ul style="list-style-type: none"> <li>First ADAIR working to create ADAIR enterprise plan upcoming</li> </ul>
R&D for Blended Training	<ul style="list-style-type: none"> <li>Flight following Navy R&amp;D efforts</li> <li>Met with Navy and LCMC/WNS to explore DMO options for upcoming exercises</li> </ul>	
Tailored Cyber	<ul style="list-style-type: none"> <li>Transition Joint IO Range (JIOR) to ACC by FY22</li> <li>Upgrade Cyber Test and Training Range (CTTR) to Level 4</li> </ul>	<ul style="list-style-type: none"> <li>P-plan pending approval for JIOR transition</li> </ul>



## *Need for a Robust Synthetic Capability*

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- **We must revamp our current operational training so we can deliver the level of high-end training required to defeat our adversaries**
- **Due to range constraints, threat replication and surveillance issues, advanced training must migrate to the synthetic environment to meet requirements**
- **OTTI Synthetic Test and Training Capability**
  - ***Synthetic Test Environment LOE* — JSE designed to provide solution**
  - ***Common Synthetic Training Environment LOE* — Capability development underway**
  - ***Simulator Concurrency and Distributed Training LOE* — Support to simulator programs and DMO efforts must continue**
  - ***Common Simulator Architecture LOE* — SCARS effort designed to shift legacy sims to government-owned modular open system architecture**
  - ***Policy LOE* — Overcoming long-standing challenges/stovepipes to achieve objectives through integration and Synchronization**



## ***Common Synthetic Training Environment (CSTE)***

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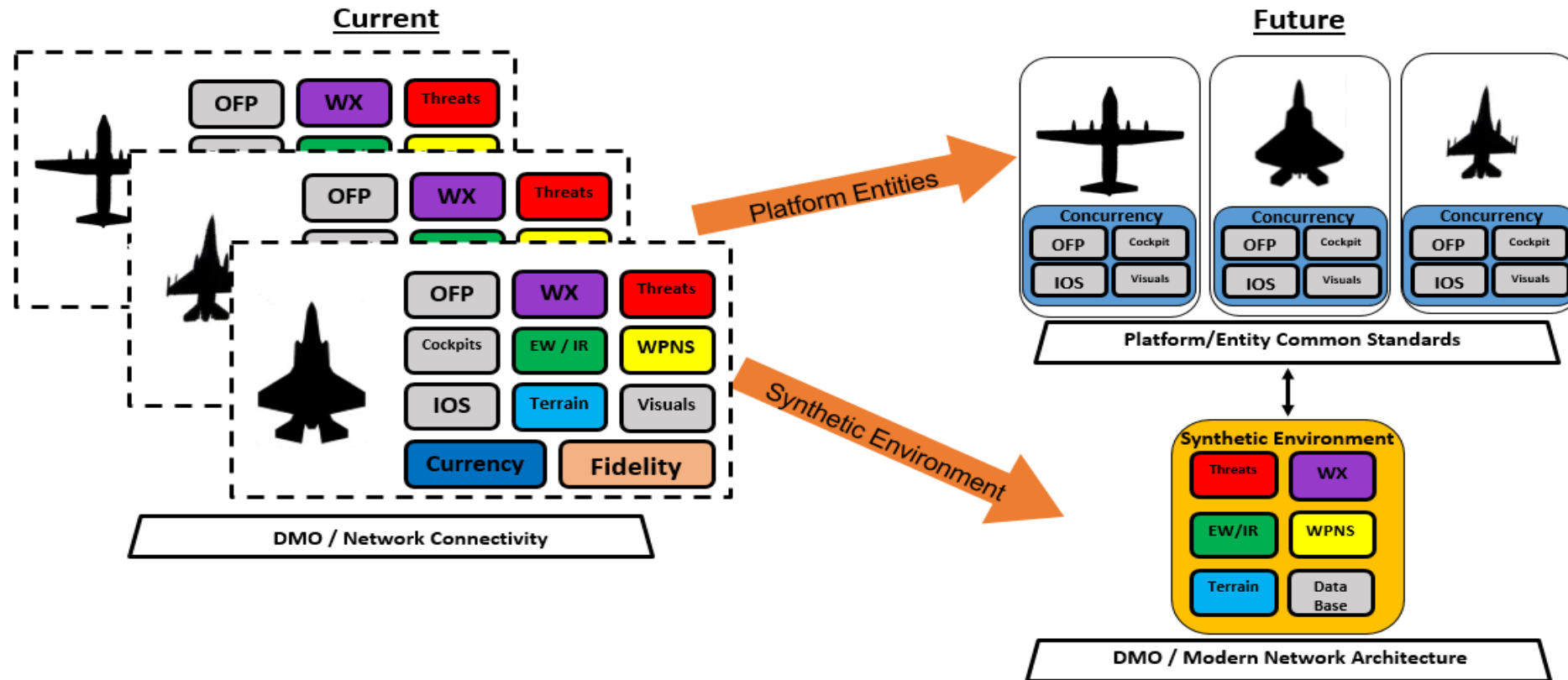
- **The Air Force Common Synthetic Training Environment (CSTE) development concept will develop capability to deliver:**
  - **Robust / persistent synthetic training capability that supports peer/near-peer conflict readiness**
  - **5<sup>th</sup> generation combat training capability linked to the Pacific Deterrence Initiative**
  - **Solutions to address live-fly training limitations: range constraints, threat replication, and surveillance issues**
- **Money—Motivation**
  - **Funded in FY22 to kickstart effort; expecting substantial funding in the FYDP**
- **AFLCMC/XA moving out aggressively, but effort requires significant industry participation**
  - **Industry business model needed that supports hosting both non-proprietary and proprietary models simultaneously, while addressing multi-level security requirements**



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# Synthetic Transformation



Separate the simulator from the dozens of proprietary environments and replace with a common synthetic training environment (CSTE)

